

Sammy Joe Osborne

Programming Portfolio: www.SammyJoeOsborne.com

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EDUCATION

DePaul University GPA: 3.6/4.0 Chicago, IL
B.S., Computer Graphics and Animation June, 2006

TECHNICAL SKILLS

- Programming Languages: ActionScript 2.0/3.0, JSFL. See portfolio for examples.
- Experience in Java, C++, XML integration, with a strong desire and ability to extend my knowledge.
- Proficient in Adobe Flash, Photoshop, Illustrator
- Experience in Renderman scripting (Pixie, 3Delight), POV-Ray scripting, and Maya 3D modeling

WORK EXPERIENCE

Trial Graphix, Chicago, IL

SENIOR FLASH ANIMATOR August 2006 to Present

- Lead Flash Animator (promoted in 2009), developing highly organized interactive presentations to illustrate key case facts in litigation. Scripting used for expediency in deadline-driven environment.
- Created Flash components and JSFL extensions, including a ZoomPane and Timeline Creation Aid
- Responsible for training graphic artists in basic Flash production and scripting
- Work effectively in a highly collaborative, deadline driven environment
- Responsible for research/creation of Flash Standards and Guidelines for transition to Flash CS3 from flash 8, and now in process from Flash CS3 to CS5
- Serve as on-call Flash Animator to meet client needs around the clock, 24 hours a day
- Occasionally travel on-site around the country to work personally with clients

Freelance Work

CBS' GHOSTWHISPERER PROMOTIONAL FLASH GAME September 2007

- Created online game for CBS' TV show Ghost Whisperer (<http://www.fansofgw.com/flashlight>)

University Center of Chicago, Chicago, IL

GRADUATE RESIDENCE LIFE COORDINATOR February 2006 to June 2006

- Supervised 37 Resident Advisors in a 1700 member resident institution
- Acted as Director on Call responding to student crises: police/fire/ambulance, disciplinary action
- Facilitated individual and weekly meetings with staff and management
- Assisted RAs in implementing community development programs

RESIDENT ADVISOR January 2005 to February 2006

- Developed and nurtured 100 member resident community through leadership, programming, and policy enforcement (on call 24 hours a day)
- Achieved conflict resolution both among residents and colleagues
- Budgeted programming finances to execute educational and cultural programs for residents

DePaul University, Chicago, IL

COMPUTER LABS STUDENT MANAGER January 2004 to February 2006

- Supervised 13 staff members and general operations of 7 labs
- Was responsible for hiring, training, and scheduling staff hours

COMPUTER LABS ASSISTANT September 2002 to January 2004

- Provided assistance to students and maintained, updated and troubleshot over 200 computers in 7 different labs

AWARDS & LEADERSHIP

- Co-Founder of Animation and Digital Media Society, DePaul University, Chicago, Illinois
- Subject of spotlight article in Hyperlink, DePaul CTI's quarterly magazine